

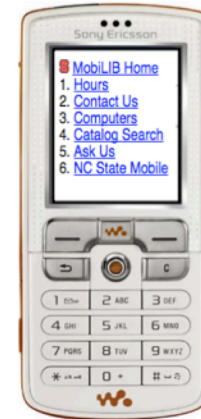
Mobile Sensors

Building a staff-facing tablet application for library assessment

Jason Casden
North Carolina State University Libraries
NISO Forum: Mobile Technologies in Libraries
May 20, 2011

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Mobilized library services



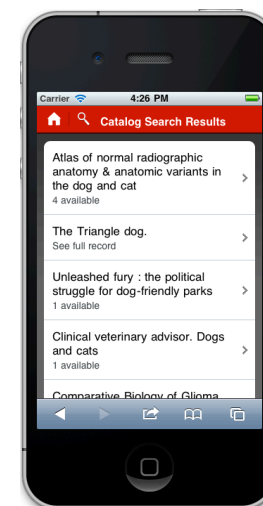
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Mobilized library services



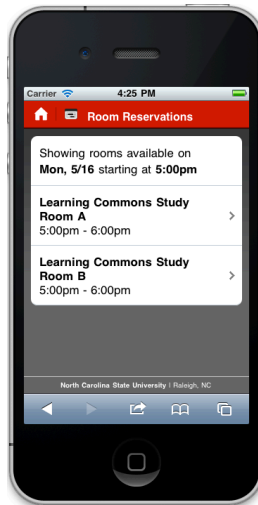
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Mobilized library services



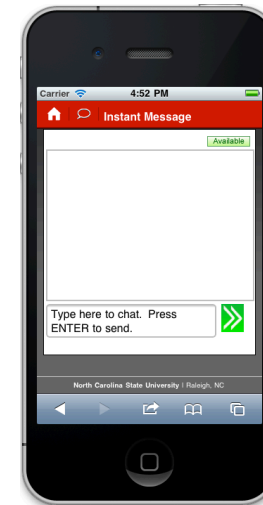
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Mobilized library services



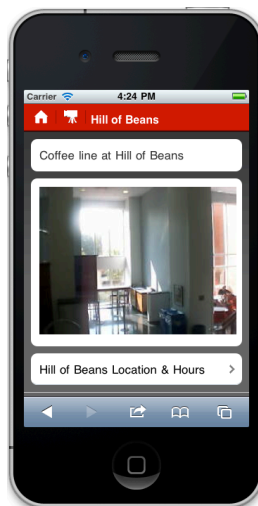
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Mobilized library services



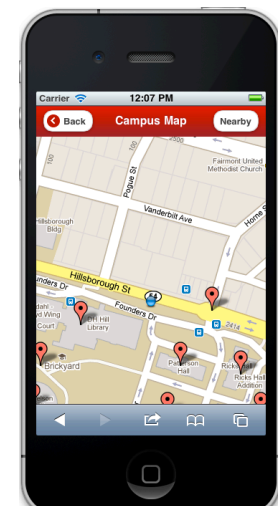
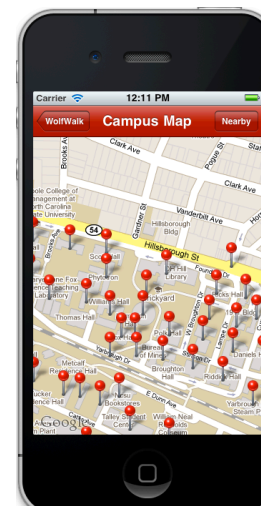
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Mobilized library services



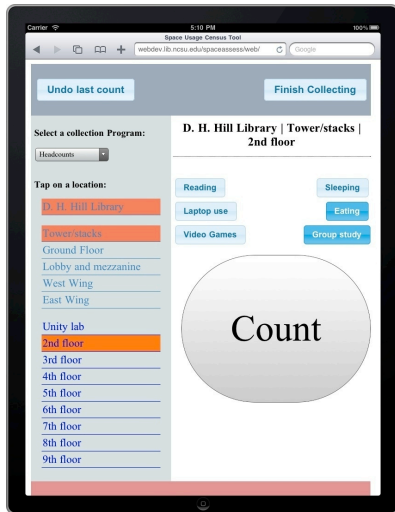
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Mobile-enabled library services



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Indirect mobile-enabled services



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Problem statement

- Many libraries perform manual counts of people in spaces doing something at some time
- The process involves tedious collection mechanisms, lots of paperwork, and much room for error
- There is no coordinated effort to help departments analyze their data

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Our solution

An open source tablet-based app (well, toolkit) to aid library staff in assessment of how patrons are using library spaces.

In other words...the gathering, storing, exporting, analyzing, and visualizing of data across spaces/activities/time and around events.

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Why do we care?

With data about use/activity patterns in different library spaces we can

- Improve staffing models
- Make informed purchasing decisions (technology, furniture)
- Arrange space (quiet study, collaborative)
- Take an evidence-based approach to planning future library spaces

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Related work

- James B. Hunt, Jr. Library planning
- IMLS Learning Spaces grant

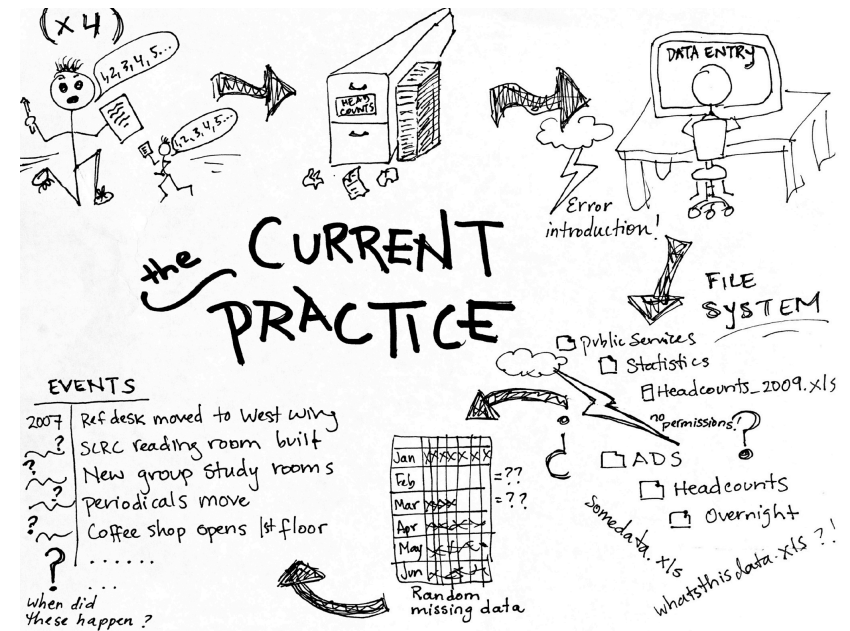


Illustration by Joyce Chapman

Activity tracking

- Are some spaces more conducive to group study or individual study?
- What's the ratio of usage of laptops versus public computers versus no computers?
- Do changes to space components change the type of usage?

		Noon Head Count						
		2/21/2011	2/22/2011	2/23/2011	2/24/2011	2/25/2011	2/26/2011	2/27/2011
		Mon	Tues	Wed	Thurs	Fri	Sat	Sun
Tower/ Stacks	Ground Floor	93	71	139	105	79	15	20
	Lobby and Mezzanine	35	35	43	58	56	13	18
	9th Floor	29	52	51	50	31	27	18
	8th Floor	38	28	50	29	34	2	8
	7th Floor	51	38	42	31	14	5	13
	6th Floor	42	47	48	46	30	7	6
	5th Floor	42	44	41	43	32	12	17
	4th Floor	42	44	44	43	23	15	15
	3rd Floor	38	35	46	35	23	15	10
	2nd Floor	42	27	40	23	19	10	10
East Wing	Unity Lab	28	28	35	23	21	6	1
	Spec. Coll. Reading Rm.	39	31	41	25	28	15	14
	Digital Media Lab	10	21	21	13	18	4	85
	1st Floor	220	205	240	221	269	47	73
West Wing	2nd Floor	17	20	22	29	14	0	3
	Technology Sandbox	15	7	12	8	15	3	2
	Quiet Reading Room	55	48	67	60	51	6	10
	1st Floor	28	20	54	39	34	2	0
	2nd Floor	10	5	16	12	6	0	3
Total		382	404	1060	903	816	196	245
Initials		CG	ES	EE	ELB	EBG	CG	ECB

Security Patrol Head Count

Date: 5/9/11

	10:00PM	12:00AM	2:00AM	4:00AM
Ground Floor	80	33	19	16
Lobby and Mezzanine	49	31	17	16
5th Floor	101	15	16	16
6th Floor	75	16	16	16
7th Floor	87	16	16	16
8th Floor	89	16	16	16
9th Floor	63	15	16	16
10th Floor	57	16	16	16
11th Floor	56	16	16	16
12th Floor	51	16	16	16
Unity Lab	27	16	16	16
Spec. Coll. Reading Rm.	16	16	16	16
Digital Media Lab	27	16	16	16
1st Floor (Commons)	27	16	16	16
2nd Floor	23	16	16	16
Technology Sandbox	18	16	16	16
Quiet Reading Room	57	16	16	16
1st Floor	55	16	16	16
2nd Floor	75	16	16	16
Total	1519	483	444	433
Patrol (Initials)	AS	AS	AS	AS

Definitions:

Lobby and Mezzanine: study tables on balcony, sitting area in front of circ, print/copy/scan room, hallway surrounding circ

1st Floor East Wing: computer area, couches, study rooms, presentation practice room

Ground Floor: reading room, quiet computers, HIL of Bears, entryway, express desk

2nd Floor East Wing: Does not include classroom/office spaces like TTC labs

2nd Floor West Wing: Does not include classroom/office spaces like auditorium and mini-theater

Computer = Computer, laptop use
SMART = SMART Board use
MSurface = Microsoft Surface use
Pixel = Perceptive Pixel use
4screen = QuadScreen Projecting use
Gaming = Gaming (XBox, PS3, Wii)
Other = Other (Socializing, Reading, eating etc.)

INDIVIDUAL	Computer	SMART	MSurface	Pixel	4screen	Gaming	Other
Total#							

DML Observation

INSTRUCTIONS: Tally the activities people are doing on their own using the designated codes below. If people are working in a group, tally them in the 'group' column, and circle each group (example: (II) (III)).

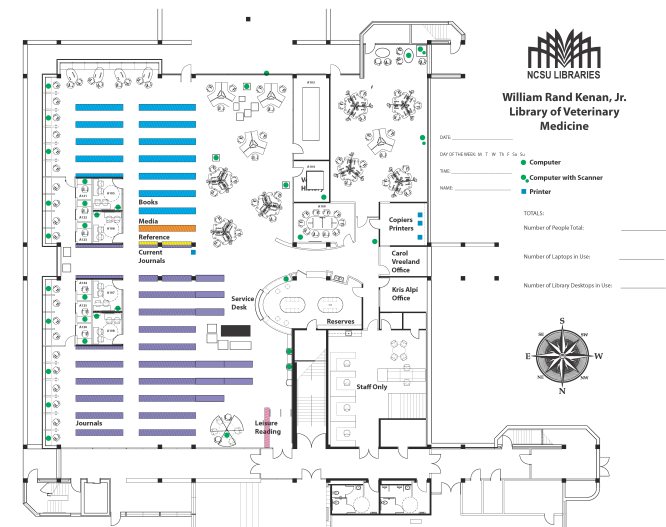
M = Multimedia creation (photo/video editing, video importing/conversion, other multimedia work)
T = Touchscreen use: USING TOUCHSCREEN FUNCTIONALITY (Lenovo PCs)
S = Scanning (Document and book scanning, negative/slide scanning)
C = General Computing (Social Networking, word processing, web-browsing, email, chat, etc.)

Activity	# of ppl Alone	# of ppl in Group (circle each group)
M		(II)
T		
S	HTT	
C		(I)

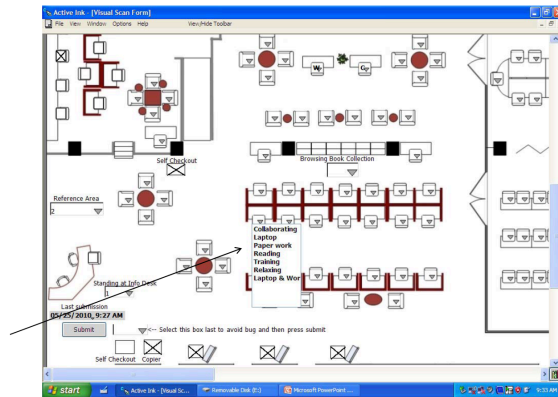
DATE: 04/12/11
TIME: 2:30
STAFF: ERG

NOTES (Interesting activity, use of technology, etc.):

- LARGE BATCH SCAN OF SLIDES
- AUDIOITY/SOUND MIXING
- SCANNING 35MM FILM (USED EPSON SCANNING W/ PAPER TAKEN OFF)



NIH Library project



This is a screenshot of the tool on the touch-screen laptop. The drop-down menu has the options for recording the activities.

Hope, Benjamin, and Bradley Otterson. "Visualize the Activity in the Library with Data." *In Annual Meeting of the Medical Library Association*. Washington, DC, 2010.

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Staff as sensors



Joyce Chapman: librarian, project team member, slide contributor, wireframer, data analyst, illustrator.

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Data analysis

- Fragmented data
- Decentralized data storage
- Uncontrolled vocabularies

=

High barriers to analysis and data reuse

Two-part project

1. Address a current need: improve ease of data collection and reporting for our current headcount practices
2. Expand to new areas of interest (activity counts, analysis and visualization, data importing/exporting) and share the tool

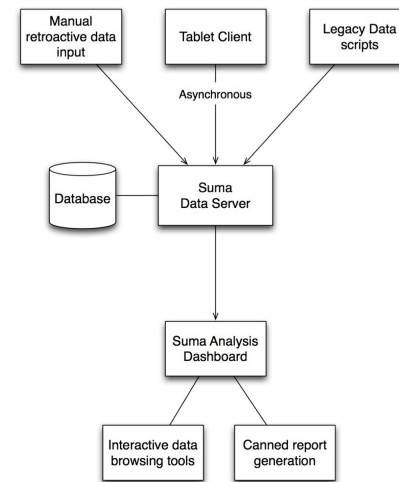
Goal: to encourage an evidence-based approach to physical spaces

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Working Title: Suma

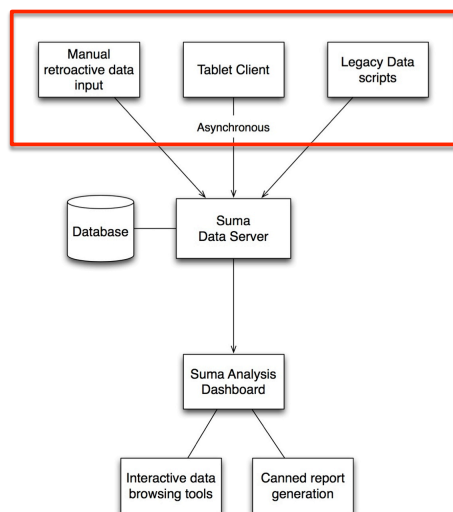
What is the system?



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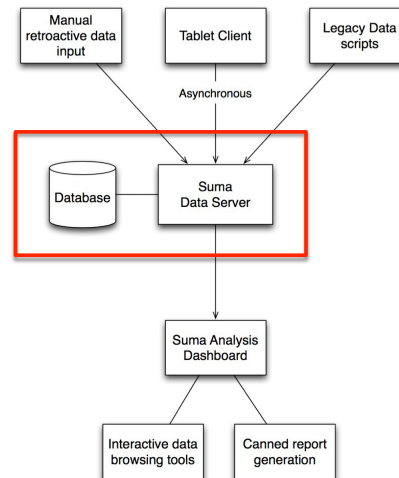
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What is the system?



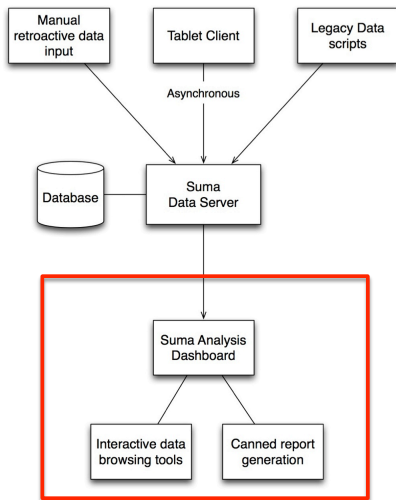
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What is the system?



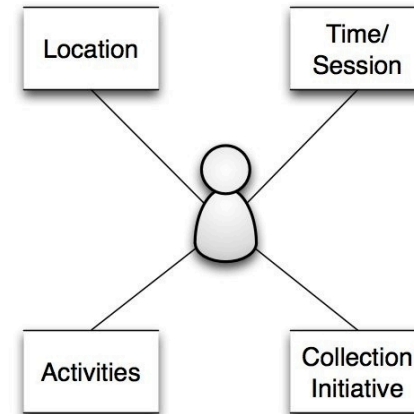
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What is the system?



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What is the data?



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How are we starting?

- Headcounts
 - Focus on improving existing practices
- Client-first development
 - To make sure it will work
 - Strict user requirements

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Some requirements

- Very high interface responsiveness
- Accommodate uneven network access
- Support future expansion to activity counts
- Open Source release

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Why web-based?

- Multi-platform support
 - Rapid expansion of tablet market
- Open source release
 - Difficulty in deploying native iPad applications
 - Licenses, ad-hoc deployment pains, etc.
- Encourage community use and contributions
- Design doesn't preclude multiple clients in the future

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Why not web-based?

- Interface performance/responsiveness is crucial
- Handling uneven Wi-Fi coverage
- Data stability

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How to resolve this?

- Browser database
- Asynchronous data aggregation
- touchstart/touchmove/touchend events

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Browser storage

- SQLite
 - Web SQL Database
 - Google Gears
- Indexed Database API (Indexed DB)
- HTML5 Storage (localStorage)

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Web SQL

- Possibly soon to be obsolete
 - <http://www.w3.org/TR/webdatabase/>
 - 18 November 2010: “This document was on the W3C Recommendation track but specification work has stopped. The specification reached an impasse: all interested implementors have used the same SQL backend (Sqlite), but we need multiple independent implementations to proceed along a standardisation path.”
 - Gears end of life plans announced 19 February 2010
- Why?
 - It works now
 - WebKit support (for now)
 - iOS, Android

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persistence.js

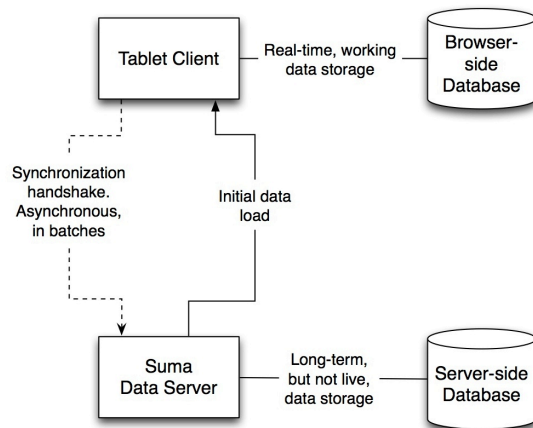
```
var Session = persistence.define('Session', {
  startTime: "DATE",
  collectionLength: "INT"
});

var Person = persistence.define('Person', {
  timestamp: "DATE"
});

Session.hasMany('people', Person, 'session');
```

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Data synchronization



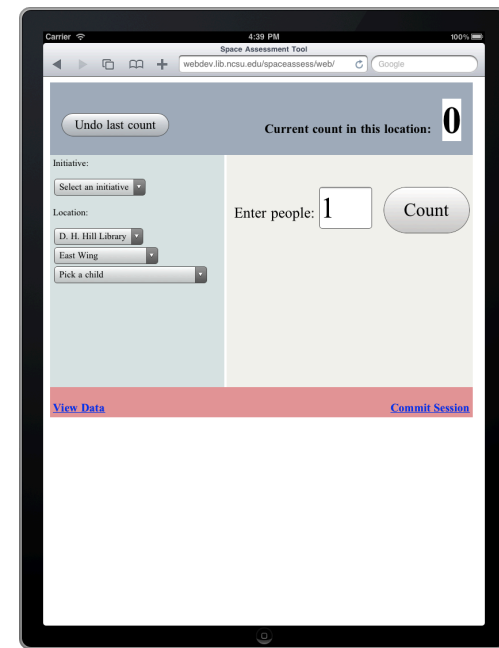
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Design iterations

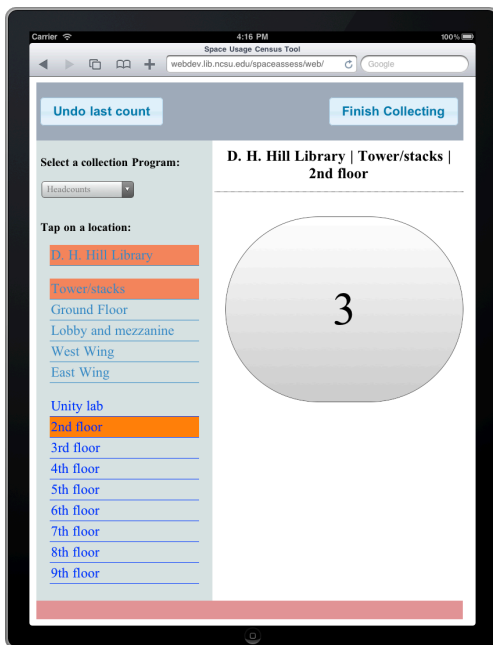
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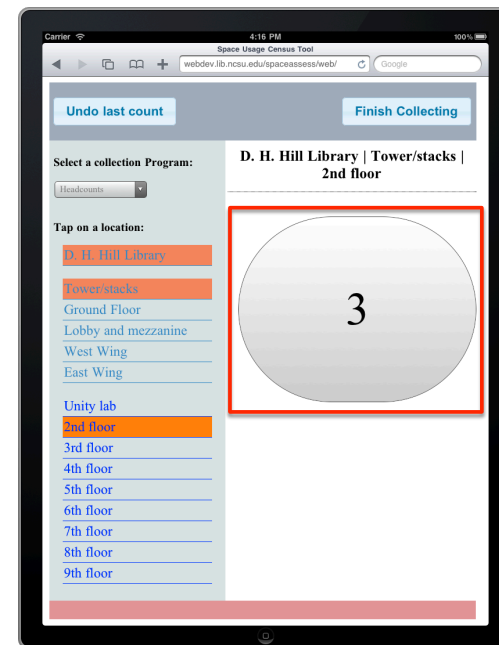
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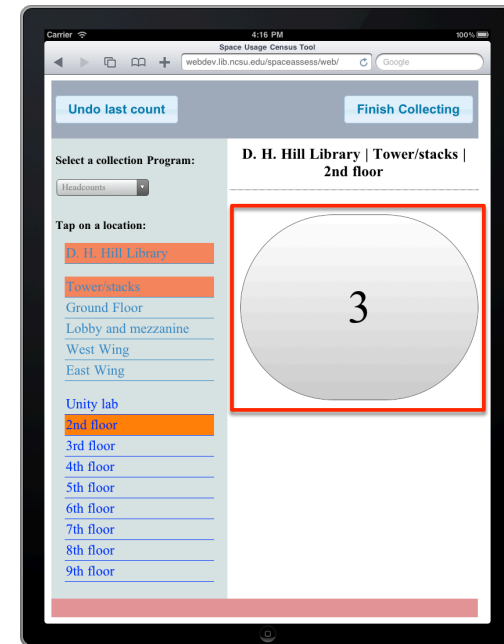
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What are we trying to replace?

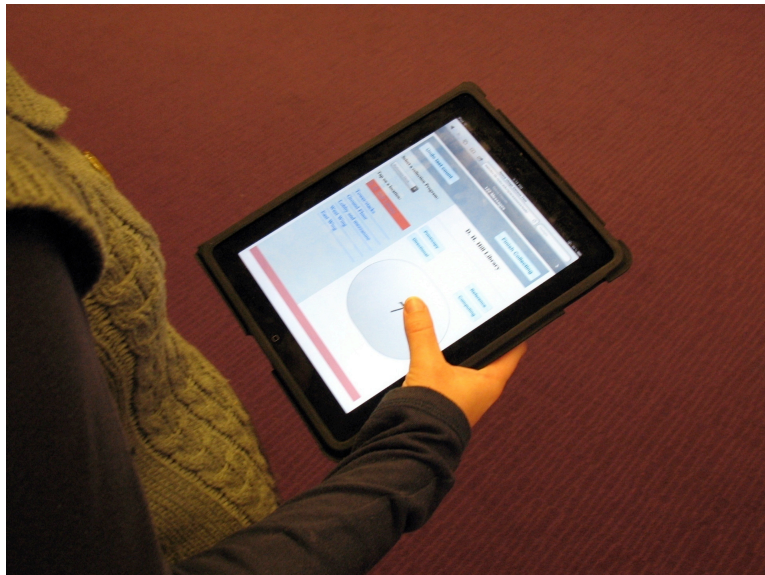


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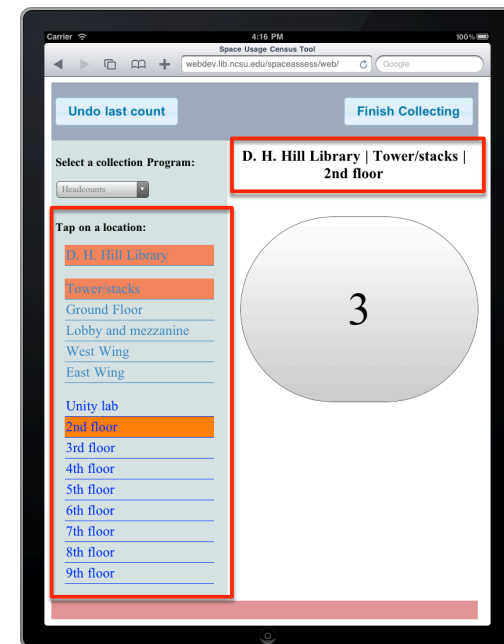
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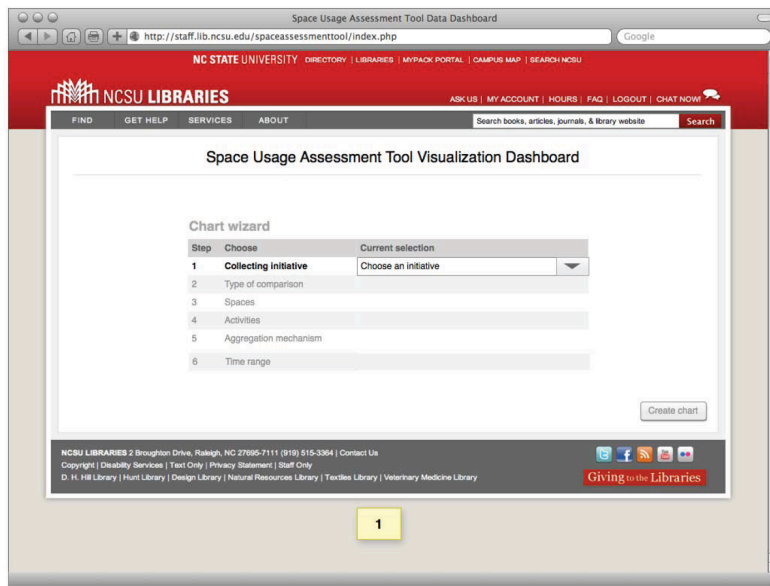
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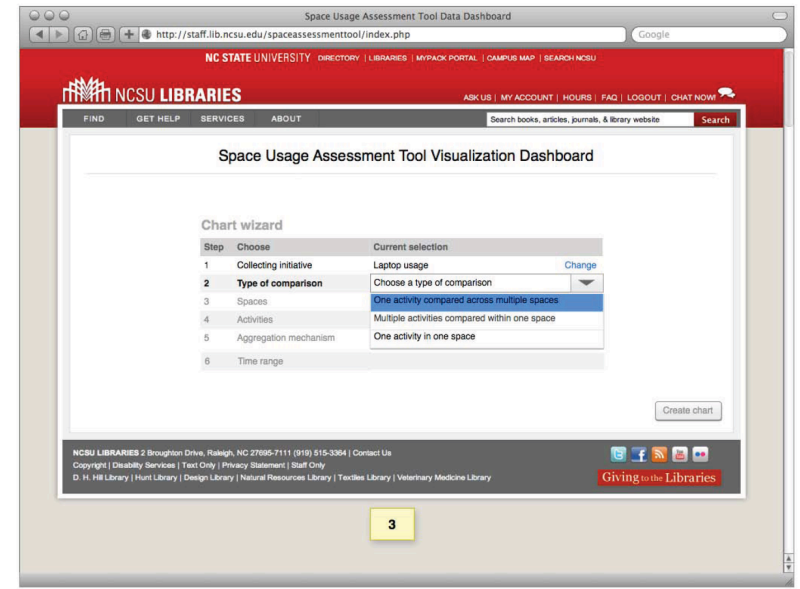
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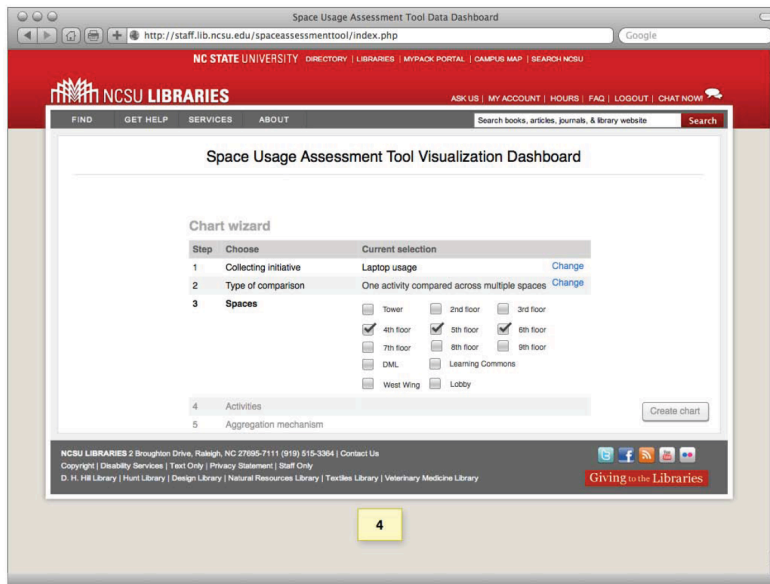
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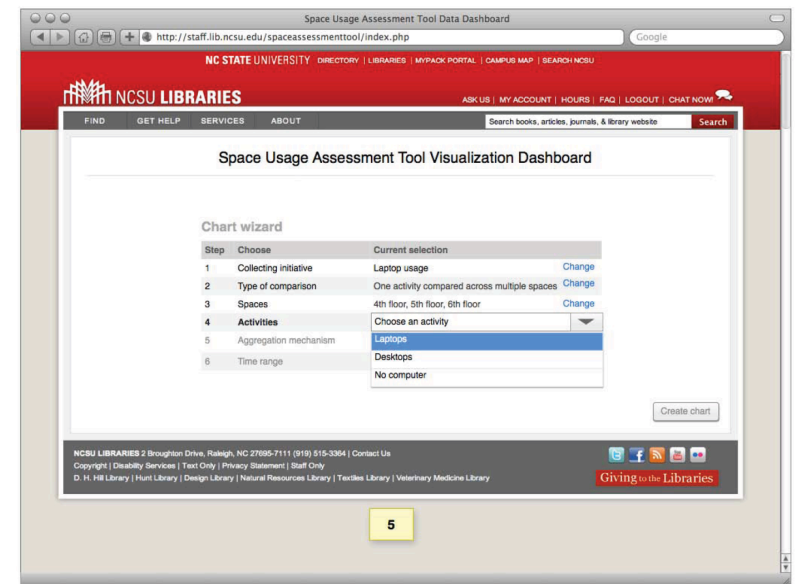
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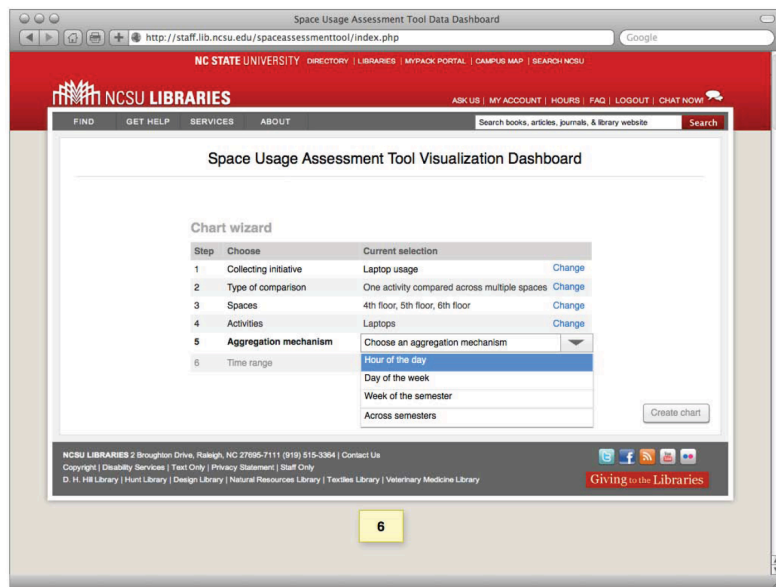
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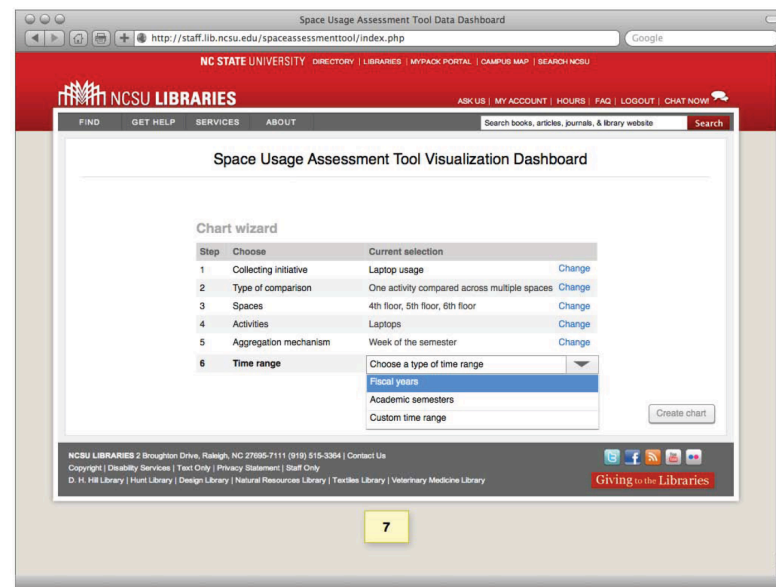
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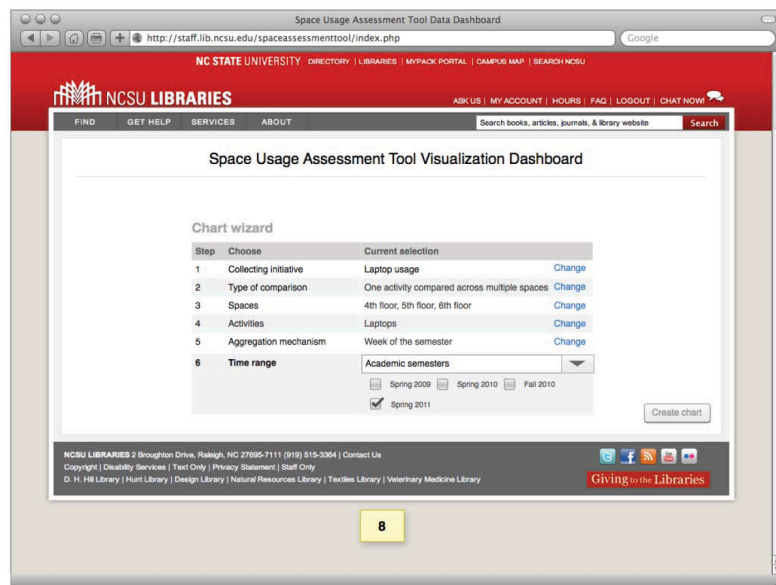
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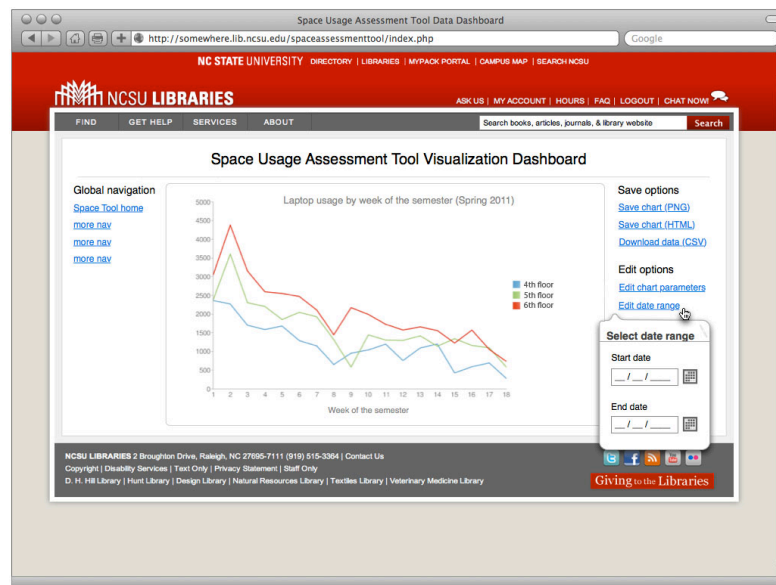
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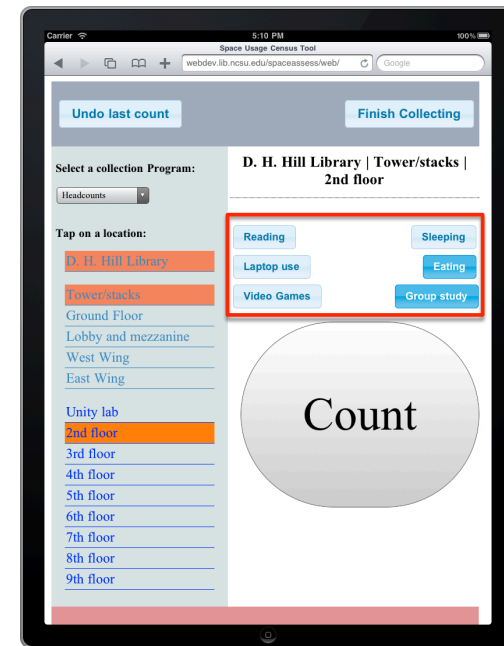


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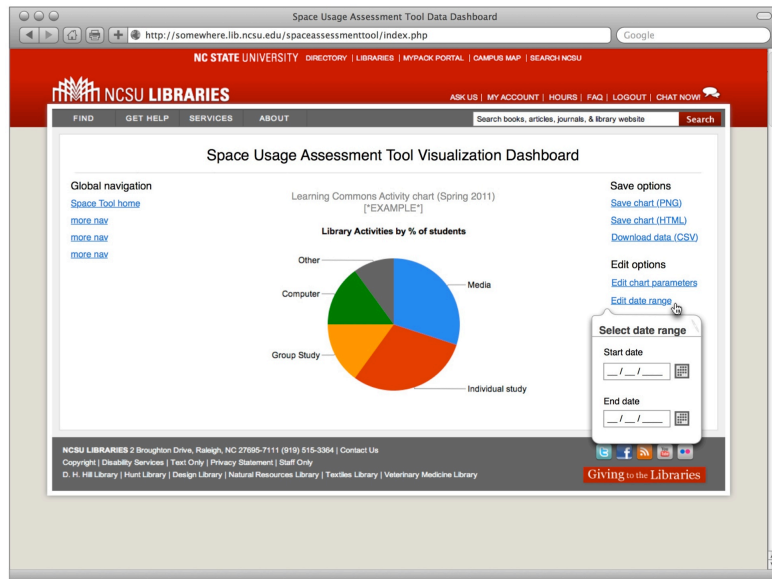
Future directions

- Open Source release: Late summer 2011
- Legacy data
- Build analysis dashboard tools
- Activity counts
 - Reference transactions
 - Subjective/Observational space usage data
 - Grant assessment

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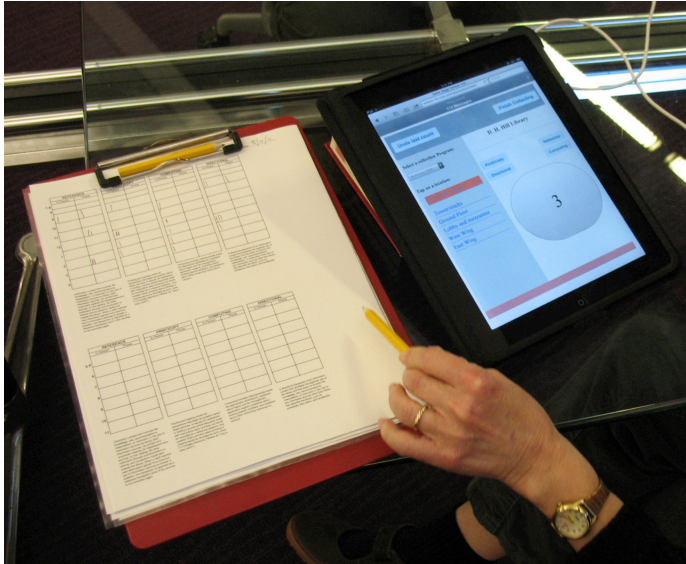
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Project team

- Jason Casden
- Joyce Chapman
- Rob Rucker
- Hill Taylor
- Eric McEachern
- Rusty Earl

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Thanks!

Jason Casden
jason_casden@ncsu.edu
@cazzerson

<https://github.com/cazzerson/Suma>
<http://www.lib.ncsu.edu/dli/projects/spaceassesstool>

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